

2017 Alabama 200 Race Procedures

- **Drivers/Crew chief/Spotter Meetings**
 - There will be a mandatory crew chief meeting on Saturday morning. Failure to have crew chief attend will result in loss of practice time. Drivers are welcome to attend as we will go over event procedures.
 - There will be a mandatory driver/crew chief/spotter meeting Sunday morning with roll call for the drivers. Failure of driver to attend will result in loss of starting position.
- **Pre-Tech**
 - All cars must go through tech before going on track. Pre-Tech will include checking all driver safety items including helmet, firesuit, shoes, gloves, and head and neck restraint. Please bring with you to tech.
 - Anything not in compliance with the event rules during pre-tech must be corrected and brought back for re-inspection and approval prior to the end of practice.
- **Practice**
 - Practice will be on a first come first serve basis during designated times.
 - Number of cars on track at one time will be at the race directors discretion.
 - Please be courteous of other competitors. Use pit entrance and exit roads and stay low on the racetrack when coming up to speed. No excessive scuffing when other cars are at speed.
 - Need a laps will be considered on an individual basis depending on time and circumstance.
- **Qualifying**
 - Qualifying order will be in reverse order of driver entry. First to enter race last to qualify.
 - Qualifying tire selection will be open Friday 5-8 and Saturday morning. Tires cannot be worked with on Friday. Tires purchased Friday will be placed straight into impound until Saturday morning.
 - Each team must have an air filter in tech 1 hour before qualifying tech opens.
 - All cars must go thru tech in their designated time slot. Failure to be in your time slot without prior approval will result in loss of one qualifying lap.
 - Qualifying tires will be released from impound once you reach tech line. They are to be taken directly from impound and put on car. Tires should be set at 30 on right and 20 on left.
 - Once car reaches designated point in tech line you can no longer jack up, lift, or tug on car. Any effort to change ride height past this point will result in loss of a qualifying lap.
 - The only tape allowed on the car is for brake ducts and grill opening. No other tape allowed.
 - You will have one attempt to correct any issues in tech you have not previously had. If you fail second attempt it will result in loss of a qualifying lap. Fail on third attempt and you can start no better than 11th.
 - Once you clear tech car is to be taken directly to front pit road and lined up in qualifying order. No adjustments can be made after tech other than air pressure.
 - All cars will be given 2 consecutive timed laps with no dead lap unless under penalty. Once you have taken the white flag you have an official time. In event of a tie order will be set by who qualified first.
 - If you are in line but unable to come out for your attempt or you wave off your attempt for an acceptable reason you will be put on a 5 minute clock. If you do not make it out within the 5 minutes you will not be allowed to qualify.
 - Cars will be impounded after qualifying until all cars have made an attempt. Those transferring to feature will proceed to tech for inspection and to put tires back in impound.
 - Top 25 cars in qualifying will advance to the feature. Everyone else will run a last chance race transferring the top 4 to the feature. Positions 30-31 will come from 2017 Show me the Money Points. Position 32 is for any previous Alabama 200 champion. Any unused provisional will be filled by last chance finishing order. Management reserves the right to add cars as it deems fit. You must start last chance on your qualifying tires but will have option to buy new tires for race.
- **Race day Notes**
 - All haulers must be removed by 12:00. Failure to do so will result in loss of starting position.
 - This is an 8 tire race. You must start the race on your qualifying tires. Six tires will be allowed in your pit stall. The 4 sticker spares and 2 scuffs to be used for flats only prior to lap 100 with an officials approval.
 - Minimum 15 gallon fuel purchase before green flag.
 - Top 8 will redraw to determine starting order of race.
 - Cars must be thru tech and on grid by 1:00 or lose starting spot.
- **Drivers are responsible for crew members actions. Any physical or verbal abuse of an official by a team member or driver will result in penalties to the driver up to being disqualified from the event.**

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- **Start**
 - Initial start will be in the box on the front straight. Flagman will start the race. Front row should stay side by side until the green waves. Jumping the start will result in a black flag for a pass through penalty.
 - If a caution occurs before the completion of the first lap there will be a complete restart. All cars retain position unless they pit or receive assistance from the safety crew.
 - On a complete restart if a car drops out or goes to the rear that line will just advance forward.
- **Yellow Flags**
 - Caution laps do not count. You cannot lose a lap under caution. No scuffing when workers are on track.
 - Do not race back to yellow. Get single file behind pace car.
 - After a lap is completed the lineup will revert back to the last completed lap. Those involved in the caution as well as anyone that pits will restart on the tail.
 - Pace car will pick up field in turn 2. Pits are closed.
 - We will use controlled cautions for this event. If we run 50 green laps without a caution a competition caution will be utilized in the next 15 laps except in final 25 laps. For example if there is a caution on lap 30 once green and no caution falls prior lap 85 a competition caution will be displayed prior to lap 100. You can only use sticker spares under controlled cautions unless approved.
 - The 3 laps will not start until the lap after pit road is open. You cannot lose positions to other cars that pit with you as long as you are moving before the completion of the third lap cars are on pit road.
 - Controlled cautions will be a minimum of four laps once pit opens. If we are less than 25 laps since the last controlled caution and have a simple caution it can be declared a quickie caution.
 - If announced as a quickie caution pits will be open second time by. If not announced as quickie caution follow pace car while lineup is verified and corrected if needed. Once lineup is correct race control will announce pit road will be open next time and pit open flagman will show green. You can enter pit road when you get to entrance. You will line back up how you enter pit road behind any cars that do not pit.
- **Red Flags**
 - Stop as quickly and safely as possible. Pits are closed
 - No working on car on track and no crew members allowed on track.
 - When track is clear field will move under yellow and lineup will be corrected
 - Penalty for pitting under red is restart at tail of the line.
- **Restarts**
 - At two to go all lap cars must drop behind lead lap cars.
 - A “lucky dog” will be awarded to the first car one lap down at the time of the caution. Must restart on tail
 - No “lucky dog” will be given in the last 10 laps or if the eligible car was involved in the caution.
 - At one to go the leader can choose inside or outside everyone else double up inside/outside.
 - The leader is the control car and restarts the race inside the box. If you jump the start or play games you will be black flagged and must serve a pass thru penalty at pit road speed.
 - Once pace car leaves field front row should gradually increase speed without slowing back down until leader reaches the box. No swerving, brake checking, laying back, or games of any kind will be tolerated.
- **Finish**
 - Once the white flag is displayed we are coming to a checkered unless the track is blocked.
 - If track is blocked we will go red and revert to last lap. We will finish with a green/white/checkered.
- **Penalties**
 - If you stop to intentionally draw a caution it will be a two lap penalty.
 - Taking race tires other than during controlled cautions unless approved is a 2 lap penalty.
 - Three unassisted spins and you will be parked for the remainder of the event.
- **Spotters**
 - Spotters are required in designated area during race. Spotter must check in with official for car to be able to compete. If the spotter leaves for any reason the car will be black flagged.
 - Spotters should have the ability to monitor race control at 461.2000 anytime the car is on the track.
 - Officials will communicate with team thru the spotter. Any information relayed to spotter is expected to be delivered to team as given by official. Spotter failure to timely deliver could result in further penalties.
- **MMS officials reserve the right to make final decisions in the interpretation of any rule or race procedures.**